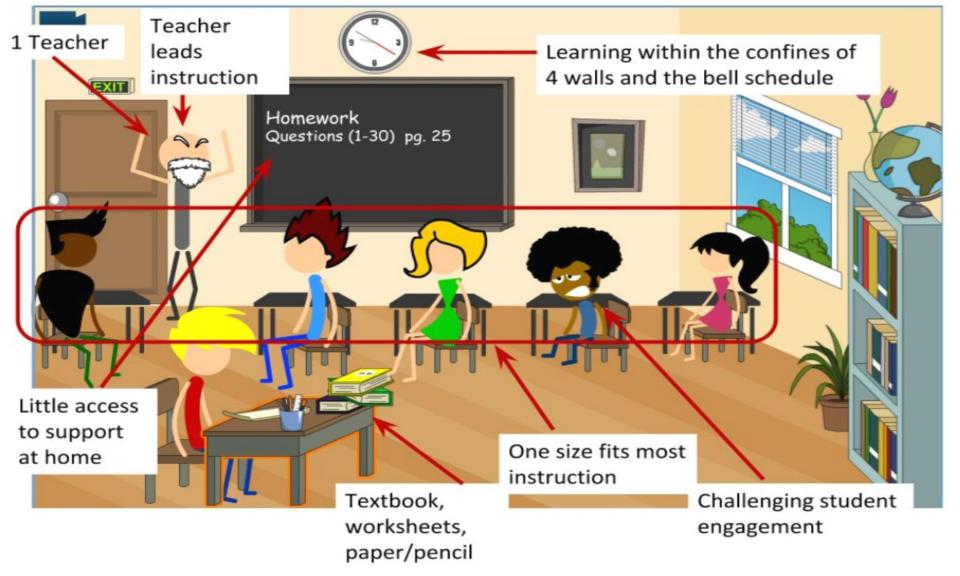
KEEPING UP WITH THE TIMES: CONTEMPORARY TEACHING AND LEARNING APPROACHES

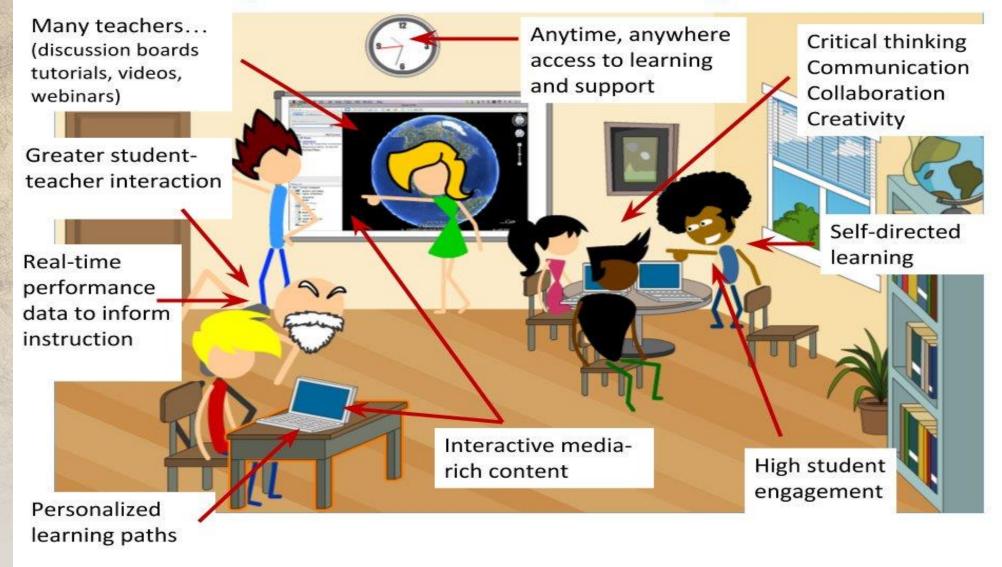
VERONIKA DEDVUKAJ

"IRONICALLY ENOUGH, WE ARE ALMOST TWO DECADES INTO THE 21ST CENTURY, BUT ARE STILL DEBATING WHAT 21ST CENTURY TEACHING SHOULD LOOK LIKE" - CROCKET ET AL.

Anatomy of a 20th Century Classroom



Anatomy of a Blended Learning Classroom



CHILDREN NOW LOVE LUXURY, THEY HAVE BAD MANNERS, CONTEMPT FOR AUTHORITY, THEY SHOW DISRESPECT FOR THEIR ELDERS, AND THEY LOVE CHATTER IN THE PLACE OF EXERCISE. CHILDREN ARE NOW TYRANTS, NOT THE SERVANTS OF THEIR HOUSEHOLDS. THEY NO LONGER RISE WHEN ELDERS ENTER THE ROOM. THEY CONTRADICT THEIR PARENTS, CHATTER BEFORE COMPANY, GOBBLE UP DAINTIES AT THE TABLE, CROSS THEIR LEGS, AND TYRANNIZE OVER THEIR

SOCRATES (469-399 BC)

SCHOOL SMART/ STREET SMART



 What does the phrase "Highly educated, useless people" mean to you?

Crockett, L et al. (2011). Literacy is not Enough: 21st Century Fluency Project.



INIPENDENT LEARNERS' SKILLS

Cognitive intelligence	Emotional intelligence
-abstract reasoning -problem solving -communications -creativity -innovation -contextualized learning -technical information -media fluency skills	Self-awareness Self-management Social awareness Relationship management



DIGITAL NATIVES VS. DIGITAL IMMIGRANTS



Digital Native:

- -Multi task
- -Parallel thinking
- -Multi media
- -Multi resources

Digital Immigrant:

- -Single task
- -Sequential thinking
- -Text
- -Limited resource

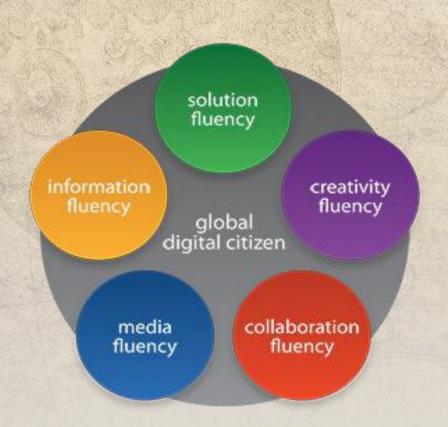
TEACHING LITERACY IS NOT ENOUGH



"The illiterate of the 21st century will not be those who cannot read or write, but those who cannot learn, unlearn and relearn." – Alvin Toffler

THE 21ST CENTURY FLUENCY SKILLS





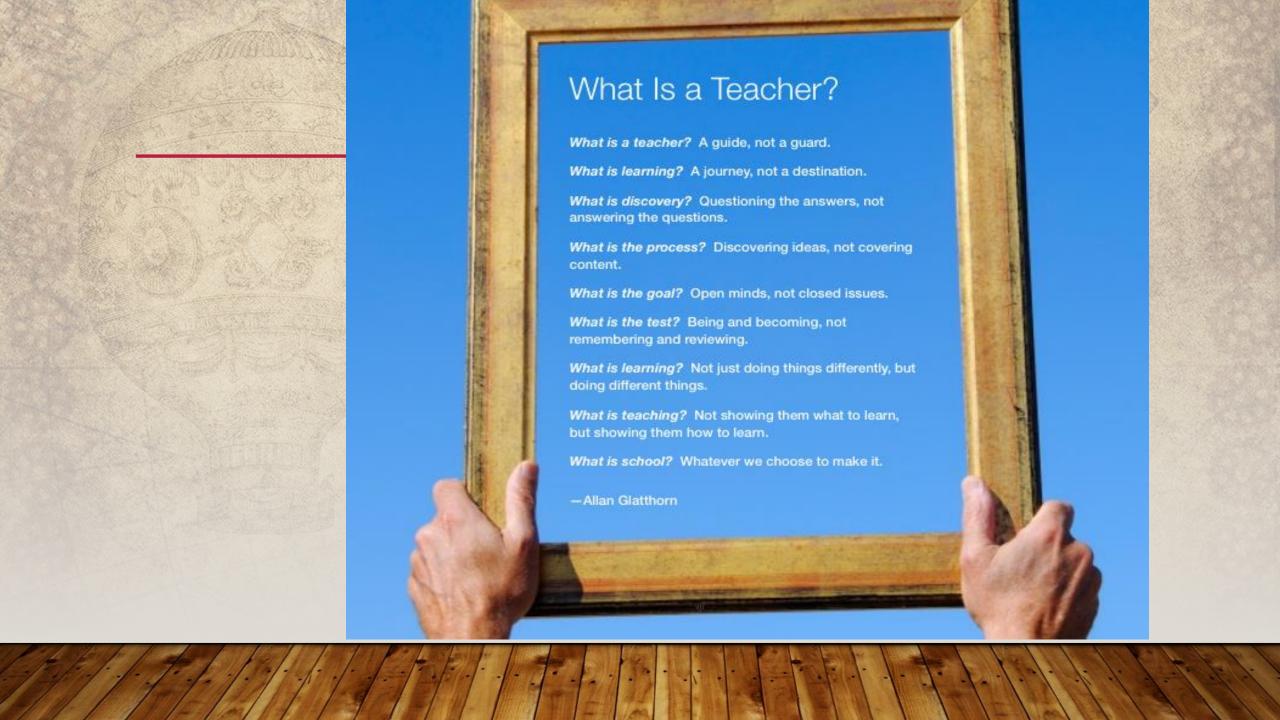
Solution Fluency (Whole-Brain Thinking, Problem Solving, Creativity)

Information Fluency Ability to critically evaluate the data found

Collaboration Fluency - Ability to work cooperatively with virtual and real partners in an online environment to create original digital products

Creativity Fluency - Artistic creation of quality, functioning products.

Media Fluency - Ability to create and publish original digital products.



"THE ONLY THING THAT IS CONSTANT, IS CHANGE"

Much of what kids learn today will likely be irrelevant by 2050.

• In order to keep up with the world of 2050, you will need not merely to invent new ideas and products, you will above all need to reinvent yourself again and again.

Y. N. Harari

Thank you for your attention!